

UNIT - III

ARRAYS: Collection of elements of same datatype in sequence

* Since Array is a ^{fixed size} sequenced collection of similar or related data items, it provides a convenient structure for representing data i.e. one of the data structures in C.

* Array is a derived data type

Types of Arrays:

- Multidimensional -
1. One dimensional Array `int a[5]`
 2. Two dimensional Array `inta[2][2]`
 3. Three dimensional Array `int a[2][2][2]`
 4. Character Array or Strings
`char name[10]`

Array Representation:

90	97	96	93	95	91	100	92	98	99	94
0	1	2	3	4	5	6	7	8	9	10

→ Array Index

→ Marks of 11 students

size of array - 11 (Array length)

First index - 0

Last index - 10

[since starts from 0, last index is (size - One)]

Declaration of array:

datatype arrayname [size];

Eg int a[10];

→ a is an array of integer type with the size of 10.

Initializing an array:

- * by assigning initial values at declaration
- * getting values from user or assigning values using for loop

* By assigning initial values:

double balance[5] = {1000.0, 2.0, 34.7, 0, 50.0};

- No. of elements in the braces cannot be larger than 5

if declared, double balance[] = {1000.0, 2.0, 34.7, 7.0, 50.0};

- size of array is not mentioned
- array will be created just big enough to hold the initial values

balance[4] = 50.0;

→ 5th element in the array will have value 50.0

double salary = balance[9];

- assigns 10th element of array balance to the variable salary

* getting input from user or direct assign
- Using for loop

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int n[10]; // n is array of 10 integers
```

```
int i, j;
```

```
/* Initialize elements of array */
```

```
for (i=0; i<10; i++)
```

```
{
```

```
    n[i] = i+100;
```

```
}
```

```
/* Output the values */
```

```
for (j=0; j<10; j++)
```

```
{ printf("Element [%d] = %d\n", j, n[j]);
```

```
}
```

```
return 0;
```

```
}
```

```
for (i=0; i<10; i++)
```

```
{
```

```
    printf("Enter the value of array Element
```

```
    n[%d]\n", i);
```

```
    scanf("%d", &n[i]);
```

```
}
```

Find average of n numbers using array

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int marks[10], i, n, sum = 0, average;
```

```
printf("Enter n:");
```

```
scanf("%d", &n);
```

```
for(int i = 0; i < n; i++)
```

```
{
```

```
printf("Enter number %d:", i+1);
```

```
scanf("%d", &marks[i]);
```

```
sum += marks[i];
```

```
}
```

```
average = sum/n;
```

```
printf("Average = %d", average)
```

```
return 0;
```

```
}
```

Output:

Enter n: 5

Enter number 1: 45

Enter number 2: 35

Enter number 3: 38

Enter number 4: 31

Enter number 5: 49

Average = 39

Two-Dimensional Array:

Declaration: datatype arrayname [row size] [column size]

Example:

```
#define ROWS 5
#define COLUMNS 5
void main()
{
    int row, column, product[ROWS][COLUMNS];
    int i, j;
    printf("Multiplication Table\n");
    for (j=1; j<=COLUMNS; j++)
        printf("%4d", j);
    printf("\n");
    printf("-----\n");
    for (i=0; i<ROWS; i++)
    {
        row = i+1;
        printf("%2d", row);
        for (j=1; j<=COLUMNS; j++)
        {
            column = j;
            product[i][j] = row * column;
            printf("%4d", product[i][j]);
        }
        printf("\n");
    }
}
```

O/P Multiplication Table

	1	2	3	4	5
1	1	2	3	4	5
2	2	4	6	8	10
3	3	6	9	12	15
4	4	8	12	16	20
5	5	10	15	20	25

Character Array:

* A string is a sequence of characters that are treated as a single data item.

* Group of characters defined between double quotation marks is a string constant

```
printf(" Good Morning");  
↳ o/p: Good Morning
```

Declaration:

```
char stringname [size];  
Eg char city [7]; (Array size 7)
```

Initialization:

```
char city [7] = "MOHALI";  
(or)  
char city [7] = {'M', 'O', 'H', 'A', 'L', 'I', '\0'}
```

M	O	H	A	L	I	\0
---	---	---	---	---	---	----

 → Null character

* Array variable stores address of first index location
To read strings:

```
char city [7];  
scanf("%s", city);
```

Example:

```
void main()  
{  
    char word1[10], word2[20];  
    printf("Enter the text");  
    scanf("%s", word1);
```

```
scanf("%s", word2);  
printf("Word1 = %s, word2 = %s",  
       word1, word2);  
}
```

It is also possible to specify:

```
scanf("%ws", name);
```

↓
width of the word

- * The width w is equal to or greater than the number of characters typed in.
- * width w is less than the number of characters in the string. The excess characters will be truncated and left unread.

STRING FUNCTIONS: (Using <string.h> header file)

- `strlen(s)` → finds length of string s
- `strlow(s)` → converts string s to lowercase
- `strupr(s)` → converts s to uppercase
- `strcat(s1, s2)` → combines/appends $s2$ to end of $s1$
- `strncat(s1, s2, n)` → first n characters of $s2$ is concatenated at end of $s1$
- `strcpy(s1, s2)` → copies $s2$ to $s1$
- `strcmp(s1, s2)` → compares $s1$ & $s2$
- `strncmp(s1, s2, n)` → returns positive or negative by comparing first n characters of $s1$ & $s2$
- `strncmpi(s1, s2)` → compares $s1$ & $s2$ ignoring case.

`strnicmp(s1, s2, n)` → Compares first n characters of $s1$ & $s2$ ignoring cases

`strdup(s)` → Duplicates string s

`strchr(s, c)` → finds ^{first} occurrence of character c in string s

`strrchr(s, c)` → finds last occurrence of character c in string s

`strstr(s1, s2)` → finds first occurrence of $s2$ in $s1$

`strset(s, c)` → sets all the characters in the string to c

~~strspn~~

`strrev(s)` → reverses the string

Typecast functions:

`atof()` → Converts string to float

`atoi()` → Converts string to int

`atoll()` → Converts string to long

`itoa()` → Converts int to string

`ltoa()` → Converts long to string

Example:

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void main()
```

```
{ char Mystring[10];
```

```
printf("Enter a text which  
has less than 10 charach
```

```
gets(Mystring);  
puts("The entered string is:");  
puts(Mystring);
```

```
}
```

OUTPUT:

Enter a text which has less than 10 character

HELLO

The entered string is:

HELLO

Example:

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void main()
```

```
{
```

```
char s1[10], s2[20], s3[30];
```

```
int x, l1, l2, l3;
```

```
printf("Enter two string constants");
```

```
scanf("%s %s", s1, s2);
```

```
// compare the strings
```

```
x = strcmp(s1, s2);
```

```
if (x != 0)
```

```
{
```

```
printf("The strings are not equal");
```

```
strcpy(s3, s2);
```

```
}
```

```
else
```

```
printf("The strings are equal");
```

```
// Copy s1 to s3
```

```
strcpy(s3, s1);
```

```
// Finding length of strings
```

```

l1 = strlen(s1);
l2 = strlen(s2);
l3 = strlen(s3);
printf ("|s1 = %s | length = %d characters",
        s1, l1);
printf ("|s2 = %s | length = %d characters",
        s2, l2);
printf ("|s3 = %s | length = %d characters",
        s3, l3);
}

```

Output:

Enter two string constants

NEW DELHI

Strings are not equal

S1 = NEWDELHI length = 8 characters

S2 = DELHI length = 5 characters

S3 = NEW DELHI length = 8 characters

Output 2:

Enter two string constants

PUNJAB PUNJAB

Strings are equal

S1 = PUNJAB length = 6 characters

S2 = PUNJAB length = 6 characters

S3 = PUNJAB length = 6 characters