

UNIT-6

RECURSION

Recursion is the process in which a function calls itself ~~and~~ directly or indirectly.

Advantage:

* Solution to base case is provided

* Solution of bigger problem is expressed in terms of smaller problem

* program is easy to visualize and prove

Disadvantage:

* Memory utilization is high

* speed is reduced.

Example:

```
int fact(int n)
{
    if (n <= 1) // base case
        return 1;
    else
        return n * fact(n-1);
}
```

Types: 1. Based on calling:

i) direct recursion

ii) indirect recursion

i) direct recursion: The function calls the same function.

Eg

```
int fibo(int n)
{
    if (n == 1 || n == 2)
```

```

return 1;
else
return ( fibo(n-1) + fibo(n-2));
}

```

→ fibo() is direct recursive, fn calls itself

ii) indirect recursion: The function calls another function.

Eg.

```

int func1(int n)
{
    if (n <= 1)
        return 1;
    else
        return func2(n);
}

```

```

int func2(int n)
{
    return func1(n);
}

```

→ func1() calls another function func2() and vice versa.

2. Based on location:

i) Tailed recursion: recursive call is the last statement of the function:

(Eg) Above code

ii) Nontailed recursion: recursive call is not the last statement of the function

Example:

```
void printfun(int test)
{
    if (test < 1)
        return;
    else
    {
        printf("%i", test);
        printfun(test - 1);
        printf(" %d", test);
        return;
    }
}

int main()
{
    int test = 3;
    printfun(test);
}
```

Output:

3 2 1 1 2 3

Factorial of a number:

```
#include <stdio.h>
int fact(int)
{
    if (i <= 1)
        return 1;
    else
        return i * fact(i-1);
}
```

```
int main()
{
    int n;
    printf("Enter a positive integer");
    scanf("%d", &n);
    printf("Factorial of %d is %d", n, fact(n));
    return 0;
}
```

Output:

```
Enter a positive integer: 6
Factorial of 6 is 720
```

Fibonacci Series:

```
#include <stdio.h>
int fib(int n)
{
```

```
    if (n == 0)
        return 0;
```

```
    else if (n == 1)
        return 1;
```

```
    else
```

```

    }
    return (fib(n-1) + fib(n-2));
}
int main()
{
    int k, i=0, c;
    printf("Enter the number");
    scanf("%d", &k);
    printf("Fibonacci series\n");
    for (c=1; c<=k; c++)
    {
        printf("%d\n", fib(i));
        i++;
    }
}
return 0;
}

```

Output:

Enter the number: 10

Fibonacci Series 0 1 1 2 3 5 8 13 21 34 55

Ackermann function:

- Example of total computable function that is not primitive recursive
- illustrates not all total computable functions are primitive recursive

$$A(m, n) = \begin{cases} n+1 & m=0 \\ A(m-1, 1) & n=0 \\ A(m-1, A(m, n-1)) & m, n \neq 0 \end{cases}$$

Example:

```
#include <stdio.h>
int A(int m, int n);
void main()
{
    int m, n;
    printf("Enter 2 numbers: \n");
    scanf("%d %d", &m, &n);
    printf("In OUTPUT: %d \n", A(m, n));
}

int A(int m, int n)
{
    if (m == 0)
        return n + 1;
    else if (n == 0)
        return A(m - 1, 1);
    else
        return A(m - 1, A(m, n - 1));
}
```

Output: (First Pass)

Enter 2 numbers

1

0

Output: 2

Second Pass

Enter two numbers

0

5

OUTPUT: 6

Quick sort:

- Divide and conquer algorithm

Steps:

1. Pick an element from array - pivot element
2. Divide unsorted array into two arrays - values less than pivot in first subarray and values greater than pivot in second subarray (Partition process)
3. Recursively repeat step 2 until subarrays are sorted (i.e. do partitioning)

Example:

```
#include <stdio.h>
void quicksort (int number [25],
int first, int last)
```

```
{
```

```
int i, j, pivot, temp;
```

```
if (first < last)
```

```
{
```

```
    pivot = first;
```

```
    i = first;
```

```
    j = last;
```

```
    while (i < j)
```

```
    {
```

```
        while (number [i] <= number [pivot]
                && i < last)
```

```
            i++;
```

```
        while (number [j] > number [pivot])
```

```
            j--;
```

```
        if (i < j)
```

```
        { temp = number [i];
```

```
          number [i] = number [j];
```

Example

2 5 1 3

no. $s < 3$, left

no. $s > 3$, right

2 1 5

↓

sort

↓

1 2 + 3 + 5

↓ Pivot

```
    pivot = first;
```

```
    i = first;
```

```
    j = last;
```

```
    while (i < j)
```

```
    {
```

```
        while (number [i] <= number [pivot]
                && i < last)
```

```
            i++;
```

```
        while (number [j] > number [pivot])
```

```
            j--;
```

```
        if (i < j)
```

```
        { temp = number [i];
```

```
          number [i] = number [j];
```

```

        }
        number[j] = temp;
    }
}
temp = number[pivot];
number[pivot] = number[j];
number[j] = temp;
quicksort(number, first, j-1);
quicksort(number, j+1, last);
}
}
int main()
{
    int i, count, number[25];
    printf("How many elements are you
           going to enter?");
    scanf("%d", &count);
    printf("Enter %d elements:", count);
    for(i=0; i<count; i++)
        scanf("%d", &number[i]);
    quicksort(number, 0, count-1);
    printf("Order of sorted elements");
    for(i=0; i<count; i++)
        printf("%d", number[i]);
    return 0;
}

```

Output:

How many elements are you going to enter?
6

Enter 6 elements

30 3 45 6 80 23

Order of sorted elements:

3 6 23 30 45 80

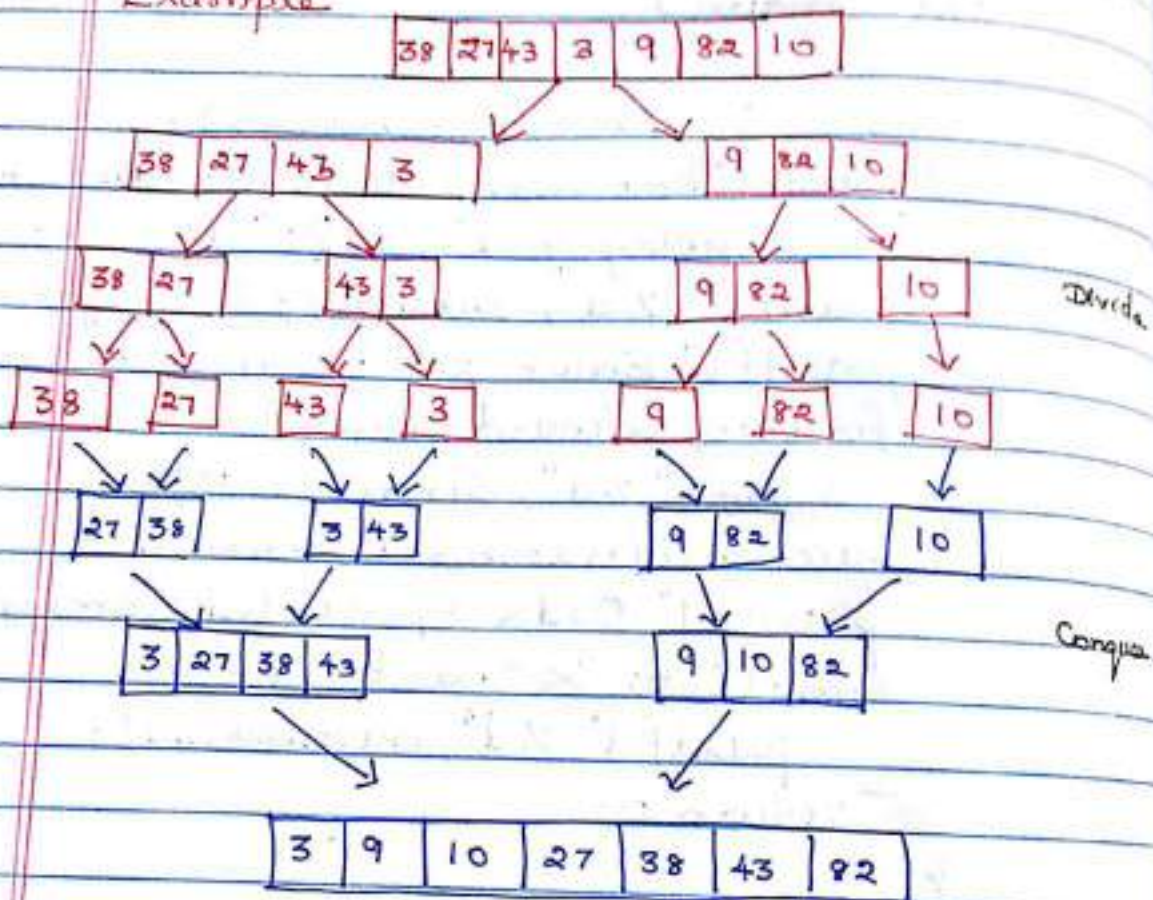
Merge Sort:

- uses divide & conquer technique

steps:

- * Array is split into 2 using center
- * The arrays are then sorted & merged.
- * Splitting and merging is done recursively till there is one element in the array.

Example



Program:

```
#include <stdio.h>
```

```
void mergeSort(int a[], int i, int j);
```

```
void merge(int a[], int il, int jl, int ir, int jr);
```

```
int main()
```

```
{
```

```

int a[50], n, i;
printf("Enter no. of elements");
scanf("%d", &n);
printf("Enter array elements");
for(i=0; i<n; i++)
    scanf("%d", &a[i]);
mergesort(a, 0, n-1);
printf("In sorted array is:");
for(i=0; i<n; i++)
    printf("%d", a[i]);
return 0;
}

```

```

void mergesort(int a[], int i, int j)
{

```

```

    sort mid;
    if(i < j)
    {

```

```

        mid = (i+j)/2;
        mergesort(a, i, mid); // left recursion
        mergesort(a, mid+1, j); // right recursion
        merge(a, i, mid, mid+1, j); // merging of
        // two sorted sub-arrays
    }

```

```

}

```

```

void merge(int a[], int i1, int j1, int i2, int j2)
{

```

```

    int temp[50];

```

```

    int l, j, k;

```

```

    i = i1; // beginning of first list

```

```

    j = i2; // beginning of second list

```

```

    k = 0;

```

```

    while(i <= j1 && j <= j2) // while elements in
        both lists

```

```

    }
    if (a[i] < a[j])
        temp[k++] = a[i++];
    else
        temp[k++] = a[j++];
}
while (i <= j1) // copy remaining elements
                of the first list

    temp[k++] = a[i++];
while (j <= j2) // copy remaining elements of
                second list

    temp[k++] = a[j++];
// Transfer elements from temp[] back to a[]
for (i = 1, j = 0; i <= j2; i++, j++)
    a[i] = temp[j];
}

```

Output:

Enter no. of elements

5

Enter array elements

5 15 10 3 6

Sorted array is

3 5 6 10 15