



SOFT COMPUTING

FUZZY CONTROLLER

Fuzzy Logic Controller

- Applications of Fuzzy logic
- Fuzzy logic controller
- Modules of Fuzzy logic controller
- Approaches to Fuzzy logic controller design
 - Mamdani approach
 - Takagi and Sugeno's approach

Applications of Fuzzy Logic

Fuzzy Systems : Fuzzy Logic Controller

- Concept of fuzzy theory can be applied in many applications, such as fuzzy reasoning, fuzzy clustering, fuzzy programming, etc.
- Out of all these applications, **fuzzy reasoning**, also called "**fuzzy logic controller (FLC)**" is an important application.
- Fuzzy logic controllers are special expert systems. In general, a FLC employs a knowledge base expressed in terms of a **fuzzy inference rules** and a **fuzzy inference engine** to solve a problem.

Fuzzy Systems : Fuzzy Logic Controller

- We use FLC where an exact mathematical formulation of the problem is not possible or very difficult.
- These difficulties are due to non-linearities, time-varying nature of the process, large unpredictable environment disturbances, etc.

Fuzzy Systems : Fuzzy Logic Controller

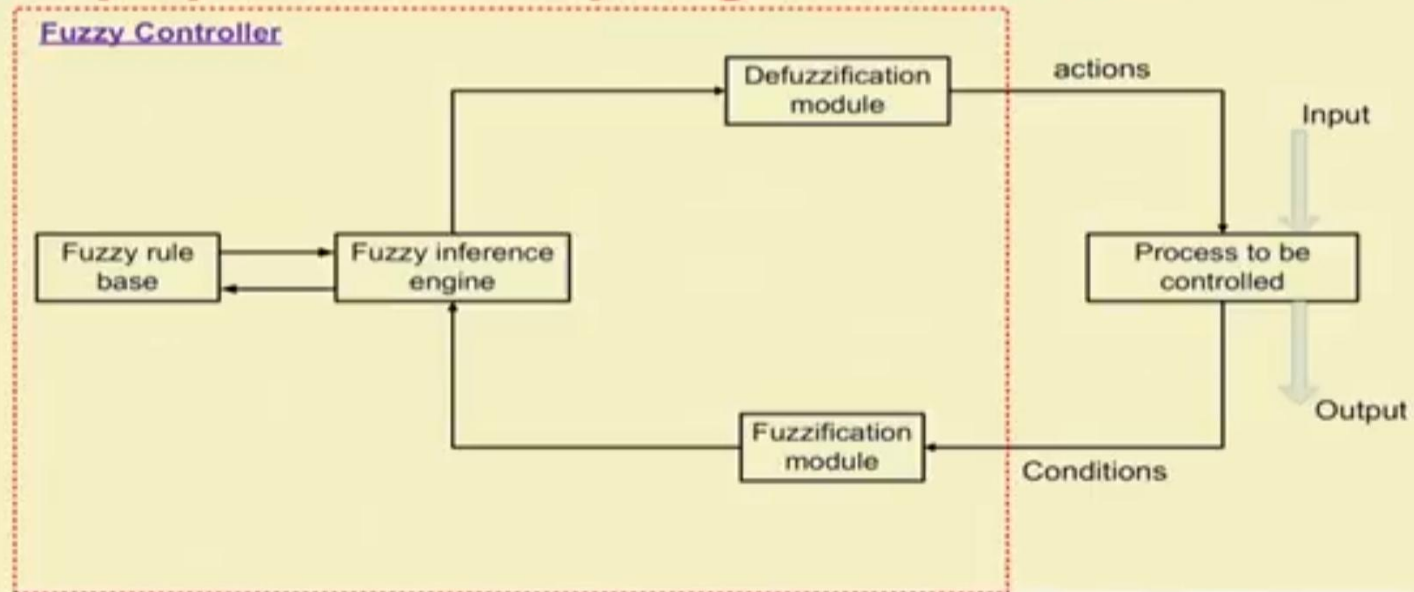


Figure 1: A general scheme of a fuzzy controller

Fuzzy Systems : Fuzzy Logic Controller

A general fuzzy controller consists of four modules:

- a fuzzy rule base,
- a fuzzy inference engine,
- a fuzzification module, and
- a defuzzification module.

Fuzzy Systems : Fuzzy Logic Controller

As shown in **Figure 1**, a fuzzy controller operates by repeating a cycle of the following **four steps** :

- **Step 1:** **Measurements** (inputs) are taken of all variables that represent relevant condition of controller process.
- **Step 2:** These measurements are converted into appropriate fuzzy sets to express measurements uncertainties. This step is called **fuzzification**.

Fuzzy Systems : Fuzzy Logic Controller

- **Step 3:** The fuzzified measurements are then used by the inference engine to evaluate the control rules stored in the fuzzy rule base. The result of this evaluation is a **fuzzy set** (or several fuzzy sets) defined on the universe of possible actions.
- **Step 4:** This output fuzzy set is then converted into a single (crisp) value (or a vector of values). This is the final step called **defuzzification**. The defuzzified values represent actions to be taken by the fuzzy controller.

Fuzzy Systems : Fuzzy Logic Controller

There are mainly two approaches of FLC.

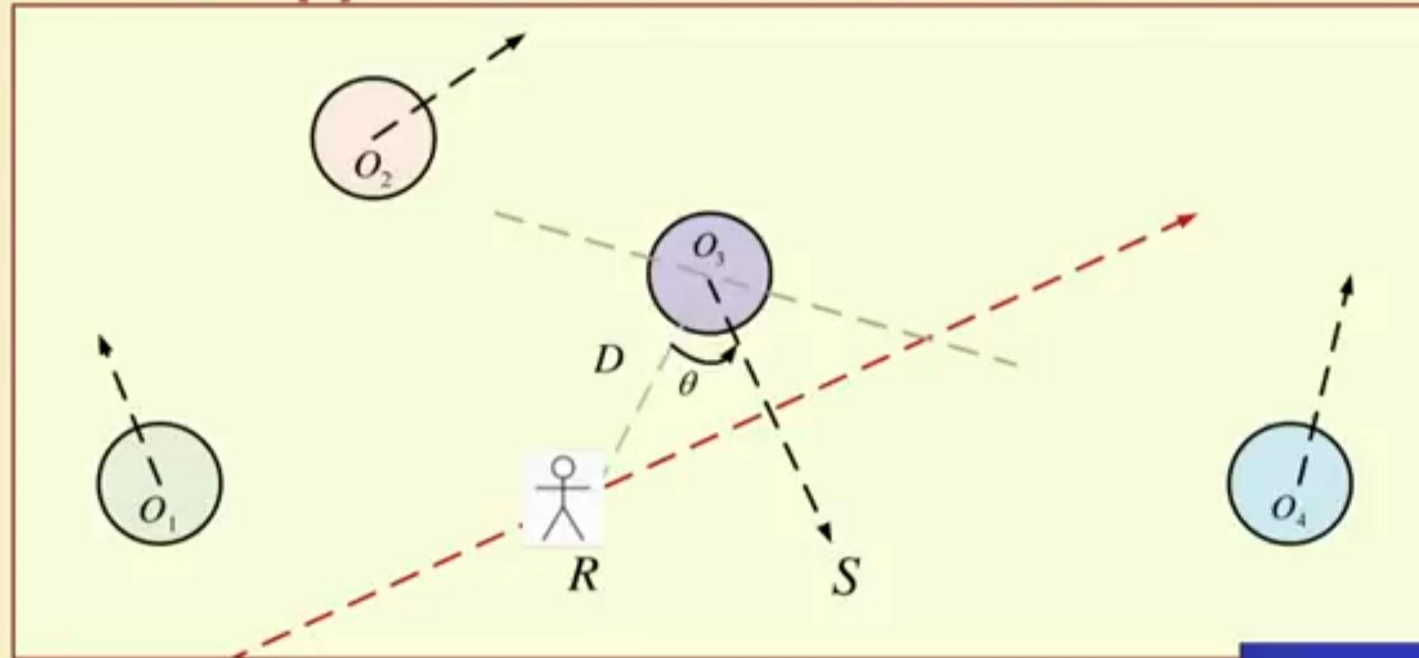
- Mamdani approach
- Takagi and Sugeno's approach
 - Mamdani approach follows **linguistic fuzzy modelling** and characterized by its **high interpretability** and **low accuracy**.
 - On the other hand, Takagi and Sugeno's approach follows **precise fuzzy modelling** and obtains **high accuracy** but at the cost of **low interpretability**.

We illustrate the above two approaches with examples.

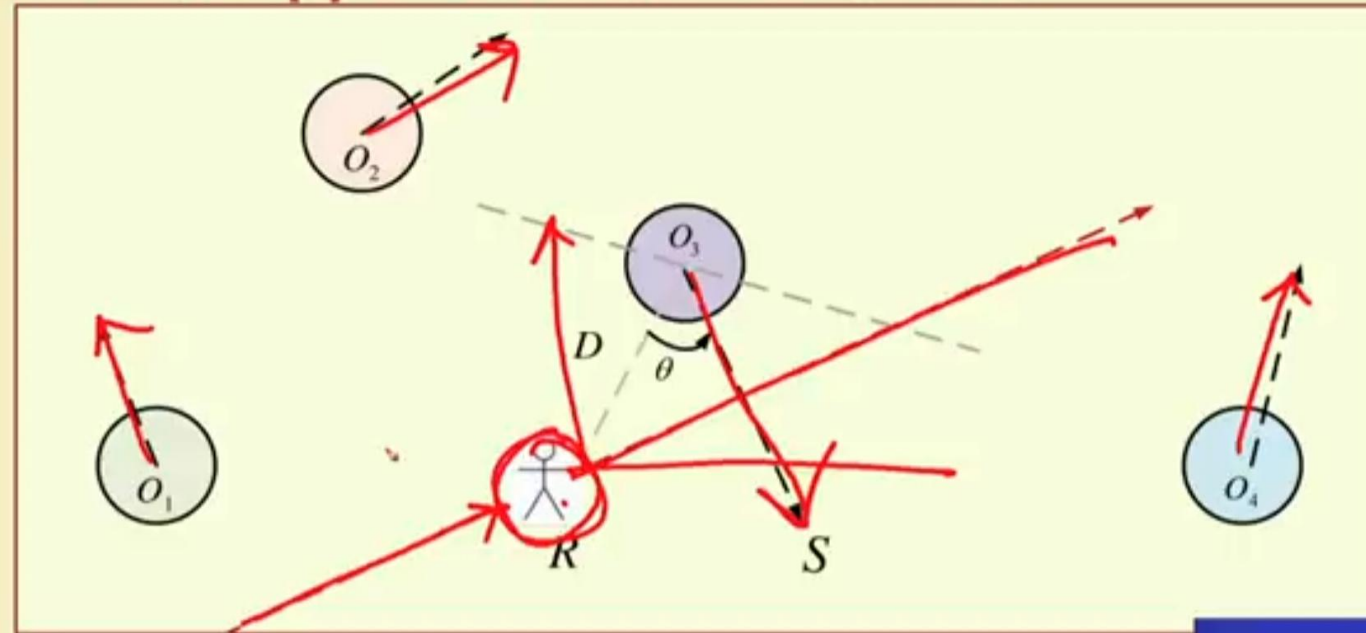
Mamdani approach : Mobile Robot

- Consider the control of navigation of a mobile robot in the presence of a number of moving objects.
- To make the problem simple, consider only four moving objects, each of equal size and moving with the same speed.
- A typical scenario is shown in **Figure 2**.

Mamdani approach : Mobile Robot



Mamdani approach : Mobile Robot



Mamdani approach : Mobile Robot

- We consider two parameters : D , the distance from the robot to an object and θ the angle of motion of an object with respect to the robot.
- The value of these parameters with respect to the most critical object will decide an output called deviation (δ).
- We assume the range of values of D is $[0.1, \dots 2.2]$ in meter and θ is $[-90, \dots, 0, \dots 90]$ in degree.
- After identifying the relevant input and output variables of the controller and their range of values, the Mamdani approach is to select some meaningful states called "**linguistic states**" for each variable and express them by appropriate fuzzy sets.

Linguistic States

For the current example, we consider the following linguistic states for the three parameters.

Distance is represented using **four linguistic states**:

- VN : Very Near
- NR : Near
- VF : Very Far
- FR : Far

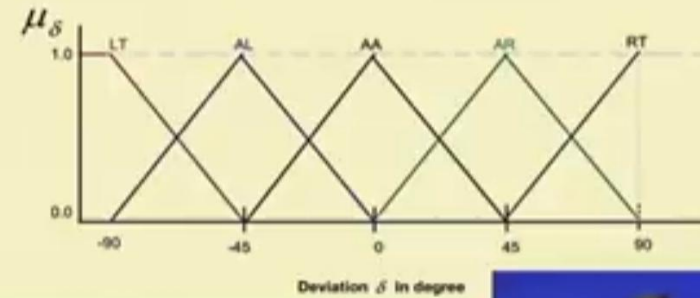
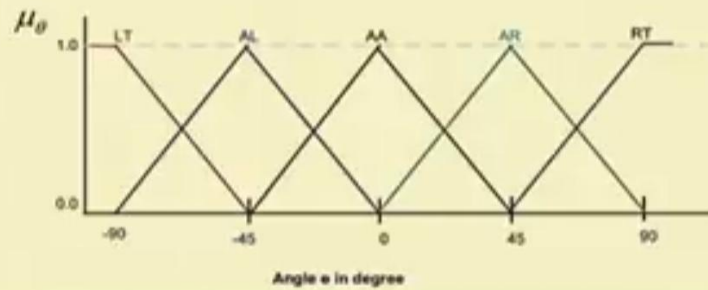
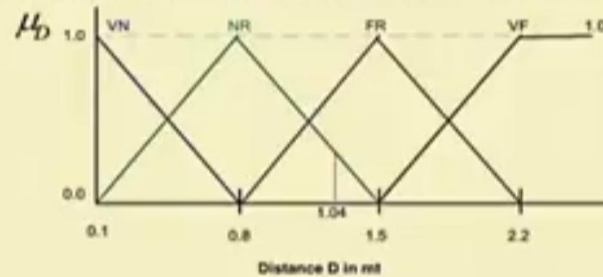
Linguistic States

Angle (for both **angular direction** (θ) and **deviation** (δ)) are represented using **five linguistic states**:

- LT : Left
- AL : Ahead Left
- AA : Ahead
- AR : Ahead Right
- RT : Right

Linguistic States

Three different fuzzy sets for the three different parameters are given below (Figure 3).



Fuzzy rule base

- Once the fuzzy sets of all parameters are worked out, our next step in FLC design is to decide fuzzy rule base of the FLC.
- The rule base for the FLC of mobile robot is shown in the form of a table below.

	<i>LT</i>	<i>AL</i>	<i>AA</i>	<i>AR</i>	<i>RT</i>
<i>VN</i>	<i>AA</i>	<i>AR</i>	<i>AL</i>	<i>AL</i>	<i>AA</i>
<i>NR</i>	<i>AA</i>	<i>AA</i>	<i>RT</i>	<i>AA</i>	<i>AA</i>
<i>FR</i>	<i>AA</i>	<i>AA</i>	<i>AR</i>	<i>AA</i>	<i>AA</i>
<i>VF</i>	<i>AA</i>	<i>AA</i>	<i>AA</i>	<i>AA</i>	<i>AA</i>

Fuzzy rule base for the mobile robot

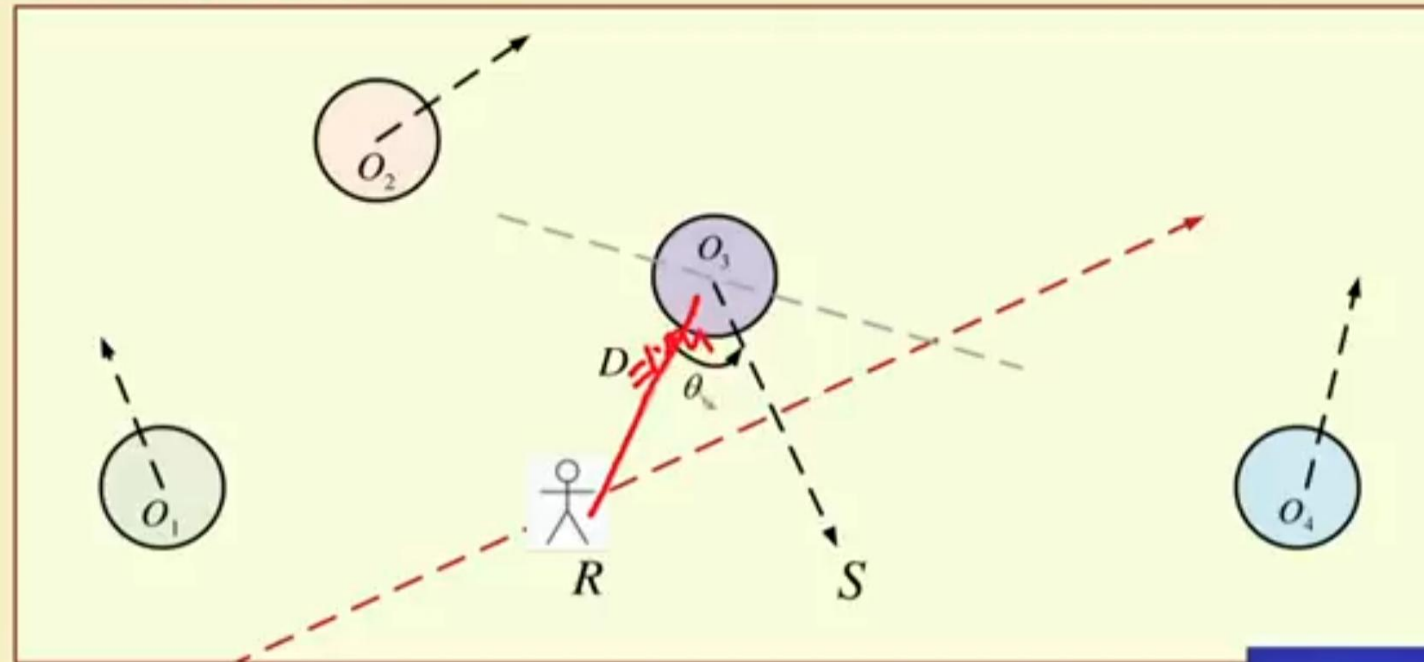
Note that this rule base defines 20 rules for all possible instances. These rules are simple rules and take in the following forms.

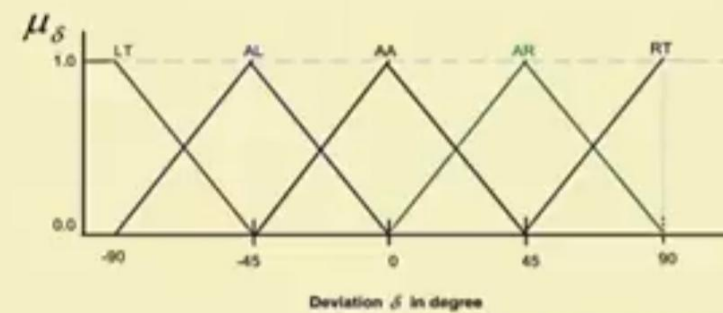
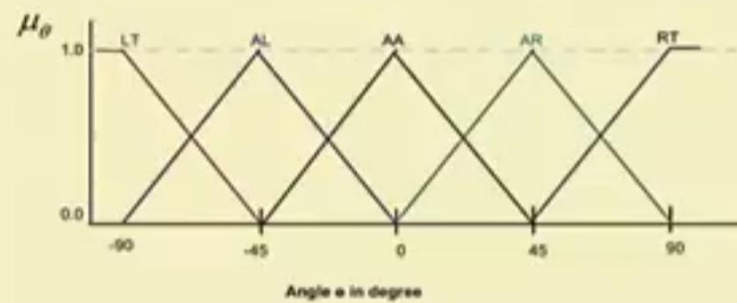
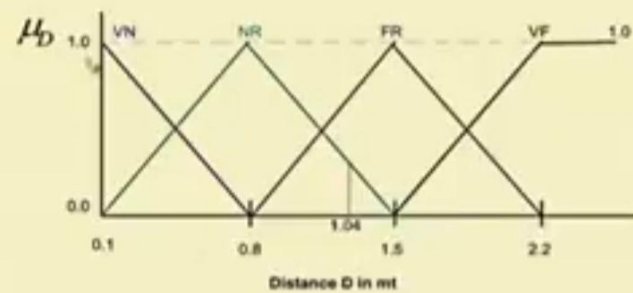
- **Rule 1:** If (distance is VN) and (angle is LT) Then (deviation is AA)
.
- **Rule 13:** If (distance is FR) and (angle is AA) Then (deviation is AR)
.
- **Rule 20:** If (distance is VF) and (angle is RT) Then (deviation is AA)

Fuzzification of inputs

- The next step is the fuzzification of inputs. Let us consider, at any instant, the object O_3 is critical to the Mobile Robot and distance $D = 1.04\text{ m}$ and angle $\theta = 30^\circ$.
- For this input, we are to decide the deviation δ of the robot as output.

Mobile Robot





Fuzzification of inputs

- From the given fuzzy sets and input parameters' values, we say that the distance $D = 1.04\text{ m}$ may be called as either NR (near) or FR (far).
- Similarly, the input angle $\theta = 30^\circ$ can be declared as either AA (ahead) or AR (ahead right).

Takagi and Sugeno's approach

- In this approach, a rule is composed of **fuzzy antecedent** and **functional consequent** parts.
- Thus, any i – *th* rule, in this approach is represented by *If* $(x_1 \text{ is } A_1^i) \text{ and } (x_2 \text{ is } A_2^i) \dots \dots \text{ and } (x_n \text{ is } A_n^i)$
- Then, $y^i = a_0^i + a_1^i x_1 + a_2^i x_2 + \dots + a_n^i x_n$
- where, $a_0, a_1, a_2, \dots, a_n$ are the co-efficients.

Takagi and Sugeno's approach

- The weight of i – th rule can be determined for a set of inputs $x_1, x_2, x_3, \dots x_n$ as follows.
- $w^i = \mu_{A_1}^i(x_1) \times \mu_{A_2}^i(x_2) \times \dots \times \mu_{A_n}^i(x_n)$
- where $A_1, A_2, \dots A_n$ indicates membership function distributions of the linguistic hedges used to represent the input variables and μ denotes membership function value.

Takagi and Sugeno's approach

- $y^i = a_0^i + a_1^i x_1 + a_2^i x_2 + \cdots + a_n^i x_n$
- $w^i = \mu_{A_1}^i(x_1) \times \mu_{A_2}^i(x_2) \times \cdots \times \mu_{A_n}^i(x_n)$
- The combined action then can be obtained as

$$y = \frac{\sum_i^k w^i y^i}{\sum_i^k w^i}$$

where k denotes the total number of rules

Illustration:

Given the distribution functions for I_1 and I_2 as below.

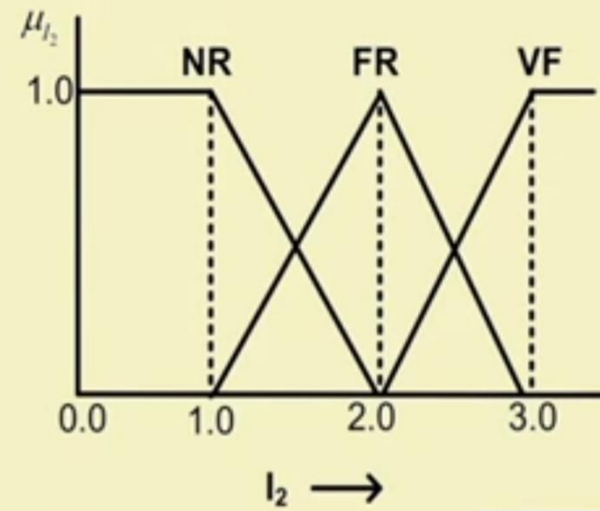
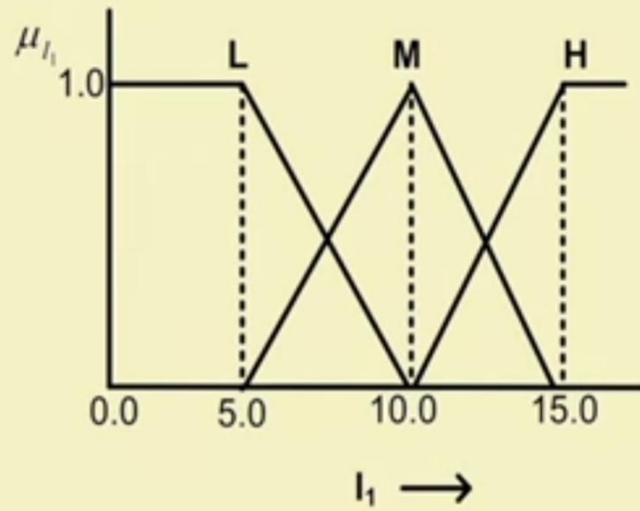


Illustration:

The output of any i – th rule can be expressed by the following.

$$y^i = f(I_1, I_2) = a_j^i I_1 + b_k^i I_2;$$

where, $j, k = 1, 2, 3$.

Suppose:

$a_1^i = 1, a_2^i = 2, a_3^i = 3$ if $I_1 = L, M$ and H , respectively.

$b_1^i = 1, b_2^i = 2, b_3^i = 3$ if $I_2 = NR, FR$, and VF , respectively.

We have to calculate the output of FLC for $I_1 = 6.0$ and $I_2 = 2.2$

Solution:

c) For the input set, following four rules can be fired out of all 9 rules.

- R1: I_1 is L and I_2 is FR
- R2: I_1 is L and I_2 is VF
- R3: I_1 is M and I_2 is FR
- R4: I_1 is M and I_2 is VF

Solution:

f) Therefore, the output y of the controller can be determined as follows.

$$y = \frac{w^1 y^1 + w^2 y^2 + w^3 y^3 + w^4 y^4}{w^1 + w^2 + w^3 + w^4}$$

$$y = 12.04$$